

Ryan Goldstein

Lead Software Engineer/Architect

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Objective I am seeking a career to lead me towards technical or resource management in a software engineering or web development environment that will continually challenge my problem solving and analytical skills across a broad spectrum of technologies while fostering growth in emerging technologies.

Skills

Languages: JavaScript/Node.JS, PHP, C/C++/C#, Java, Scala, ActionScript, Ruby, Python, Bash

Frameworks: Express, Connect, Restify, ASP.NET, Spring, Nucleus, jQuery, Zend

Web Technologies: HTML5, Web Components, SVG, AJAX, XML/XSL, Thrift, REST, SOAP, CSS3, OAuth/OpenID, Swagger/OpenAPI, Flash

SCM: Git, CVS, SVN, Perforce

DevOps: Chef, TeamSite, TeamCity, Jenkins, RunDeck, Docker, Vagrant

CMS: Wordpress, Liferay, Oracle Commerce (ATG, WCS, Endeca), GoPublish

Application Servers: IIS, httpd, nginx, Tomcat, WebLogic, Node.JS, php-fpm, Barista

Operating Systems: Windows, RHEL/Cent, Ubuntu, Mac OS/BSD

Cloud Platforms: Google Cloud Platform, AWS, Rackspace, OpenStack, CloudStack

Databases: SQL Server, MySQL, MongoDB, Postgres, Oracle, InfluxDB

Environments: Sublime, IntelliJ, Visual Studio, Eclipse, NetBeans, Flex, Flash

Methodologies: Waterfall, Scrum, Kanban, Agile

Experience

Beachbody February 2016 – Present
Lead Software Engineer Santa Monica, CA
Coach Network

- Delivery lead for a team of 6 engineers and 3 QA
- Maintained Liferay E-commerce platform that handled \$1 billion in revenue
- Increased platform uptime from 99.9% to 99.999%
- Participated in expansion to UK market
- Transitioned from Liferay to ATG/WCS/Endeca for E-commerce
- Worked with architects and management to design next generation cloud-based microservices

VideoAmp

December 2015 – January 2016

Sr. Software Engineer

Santa Monica, CA

API Team

- Developed API features in Node.JS with Postgres and Druid datastores
- Setup end-to-end testing framework in Selenium Grid inside docker containers in AWS, integrated with Jenkins and GitHub

Ubiquiti Networks

September 2015 – November 2015

Sr. Software Engineer

Culver City, CA

Video Team (Embedded Systems)

- Developed system firmware in Node.JS for Network Video Recorder for consumer-facing security camera line

Disney Interactive

October 2011 – August 2015

Staff Software Engineer

Glendale, CA

UGC Platform Team

- Architected and built a secure COPPA/PII compliant User Generated Content (UGC) ingestion, processing, moderation, and distribution platform in Node.JS for use across Disney Interactive properties
- Designed PII compliant cloud based hosting infrastructure for UGC Platform
- Managed all DevOps for the team
- Final support tier for all unsupported/legacy applications
- Led 4 Software Engineers

Media/Properties Team

- Supported and maintained all backend services for disney.com
- Final support tier for all unsupported/legacy applications
- Migrated entire virtual infrastructure to new datacenter
- Designed new cloud-based hosting environment
- Implemented rapid deployment systems for elastic applications
- Designed and deployed enterprise-grade WordPress network for blogs.disney.com and starwars.com
- Built Wordpress plugins for secure integration with internal services and COPPA/PII compliant personal data collection
- Built cloud-based hosting environment for Disney movie websites with tools for rapid deployment of vendor-built websites
- Worked with vendors to integrate websites into our infrastructure
- Managed all DevOps for the team
- Developed internal utilities for streamlining operations
- Led 3 Web Developers

ReachLocal September 2011 – October 2011
Sr. Software Engineer Woodland Hills, CA
Reporting Systems
• Developed reporting tools for internal and customer usage in PHP/Zend.

CPMStar October 2010 – September 2011
Sr. Software Engineer Santa Monica, CA
Front-End Development
• Development of JavaScript framework for asynchronously displaying innovative new ad formats
• Development of new ad formats in JavaScript and Flash
• Adding C#/.NET modules to existing high-capacity ad server to interface with front-end code

RazorGator July 2010 – July 2010
Sr. Software Engineer West Los Angeles, CA
Back Office Engineering
• Maintained production data workflow utilizing WCF/MSMQ and multiple internal and external SOAP web services
• Development of new back office tools and upgrading of existing systems in C#, ASP.NET, and SQL Server
• Engineering was downsized 85% immediately after starting

Disney Interactive Media Group October 2008 – July 2010
Sr. Web Developer North Hollywood, CA
Disney.com Back-End/Middle-Tier Engineering
• Maintained multiple production server applications across multiple clusters and physical locations
• Maintained proprietary content management systems, content scheduling systems, content publishing systems, and application servers
• Primary engineer on dmc.go.com (ISP premium subscription service)
• Middle-Tier Java/JSP/Tomcat architecture and development
• Developed back-office applications to facilitate content workflow

Walt Disney Internet Group January 2008 – October 2008
Sr. Web Developer North Hollywood, CA
International Division
• Facilitated the localization efforts to rapidly deploy Disney branded websites in international markets
• Liaison to international Flash developers, software engineers, and system engineers
• Created project plans and technical specifications for outsourcing

- Led 2 Flash programmers in Flash game and localization programming
- Developed internal applications for content workflow
- Company reorganized into new department above

McElroy Advertising Agency

July 2004 – January 2007

Sr. Web Developer

Marina Del Rey, California

- Web development and integration in Visual Studio, C#, SQL Server, DHTML, JavaScript, and SOAP
- Integrated websites with Nestlé's proprietary Content Management System
- Upgraded VeryBestKids.com from ASP.NET 1.1 to 2.0
- Built static version of Nescafe.com for CDN delivery of high profile campaign with PII form data collection
- Led 3 C# web developers and 1 Flash developer

Xylin

August 2003 – December 2007

Owner/Web Developer

West Hills, California

- Sole proprietor of a web design, development, and hosting firm
- Web Development in C#, ASP.NET, PHP, C++, Flash, ActionScript, JavaScript, SQL Server, MySQL, D/XHTML, and AJAX
- Provisioned and maintained Windows and Linux hosting servers in remote datacenter
- Handled all client interaction and scheduling
- Subcontracted design, multimedia, SEO/SEM, and QA services
- Custom CMS and E-Commerce solutions for small to medium sized businesses and design firms/ad agencies
- Major clients included Paramount Pictures, Universal Music, Lions Gate Entertainment, and Caesarstone

Bason Computer

May 2003 – August 2003

Web Developer

Chatsworth, California

- Developed public web applications and back office web/desktop applications with Visual Studio, C#, SQL Server, DHTML, and JavaScript

Cyberspace HQ Software

March 2003 – May 2003

Technical Support Specialist

Canoga Park, California

- Web and phone based technical support for multiple software products
- Network Administration
- Web Development
- SEO/SEM services

Attorneys Online, Inc.

January 2001 – March 2003

Web Developer

Fallbrook, California

- Developed dynamic websites and CMS applications for law firms with ASP/VBScript, PHP, SQL Server, MySQL, Access, DHTML, JavaScript, Flash, and ActionScript
- Network/Server Administration
- System Administration
- Led 3 web designers

Saxton Associates Digital Printing June 1998 – December 2000*Digital Printing Specialist*

Chico, California

- Digital printing on multiple high-end Xerox copiers and large format printers
- File format manipulation
- Graphic design and desktop publishing
- Lamination and mounting of large format output
- Network/server administration
- Raster Image Processor integration
- System administration
- Led 2 designers

Kinko's

September 1995 – May 1998

Technology Specialist

Chico, California

- User assistance with rental workstations
- Digital printing on multiple high-end Xerox copiers and large format printers
- File format manipulation
- Graphic design and desktop publishing
- System administration
- Backup cashier, production, and bindery

Education**CSU, Northridge**

January 2005 – May 2007

B.S. Computer Science

Northridge, California

Minor in Mathematics. Emphasis on Software Engineering and Object Oriented Programming.

Los Angeles Pierce College

August 2003 – December 2004

General Education / Computer Science

Woodland Hills, California

El Camino Real High School

September 1991 – June 1995

High School Diploma

Woodland Hills, California